



VCE-PRO™

User's Manual

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Revision History

RA01	Feb-04-2004	J. Egri	Initial Release to PDM system
RA02	Feb-11-2004	J. Egri	Changed 'Software Suite' section
RA03	June-27-2005	J. Egri	Updated software installation instructions for new driver install. Updated Chapter 4 with Auto Crop feature to reflect v2.6 of application.

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Introduction

This chapter outlines the key features of the Imperx VCE-PRO card.

VCE-PRO

The VCE-ANCB frame grabber is a TYPE II PC Card with both an analog video interface and Cardbus interface. It provides the ability to capture analog NTSC/PAL video data from either a CVBS or S-Video source and transfer that data to host memory via a Cardbus (PCI) interface.

Functionality

- Provides two composite or S-Video inputs.
- Captures video data from standard NTSC, PAL or SECAM analog sources, formats this data and stores it into local SDRAM.
- Retrieves the formatted data from the SDRAM and transfers it into host memory via scatter/gather DMA over the Cardbus.
- Provides a hardware based scaler function which can scale the image size to 100%, 50% , 25% or a user defined scaling factor. Since the scaling is performed on the card, less Cardbus bandwidth is required to transfer the image to host memory.
- VCE-PRO is capable of saving images to disk as either BMP, JPEG or AVI files.
- Provides an internal triggering capability that can qualify image capture based on time as specified by the user.
- Provides an external triggering capability that can qualify image capture based on external signals.
- Automatically overlays the captured image with a date stamp, time stamp or user text.
- Provides adjustable image brightness, contrast, hue and saturation.

Interfaces

Analog interface

The VCE-PRO provides two CVBS (composite) or two S-Video inputs using either a set of stereo phono-jacks (model VCE-PRO) or a 15 pin connector (model VCE-PRO-F).

PCMCIA/CardBus interface

The VCE-PRO card complies with the TYPE II PC Card package dimensions as defined in the PC Card Release 8.0 Standard. The VCE-PRO includes a 30mm x 10mm extension area, used to house the stereo phono-jack connectors. The VCE-PRO-F version does not include the extension area.

The VCE-PRO provides a 33 MHz 32 bit PCI Master/Target interface (Cardbus) compliant with the PC Card Release 8.0 specification. This interface provides a single ‘function’, as defined in the Cardbus specification. The design does not support any memory mapped or I/O mapped peripherals on card. Access to the VCE-PRO’s SDRAM devices is achieved through DMA operations that move the data from the SDRAM into host memory. The host cannot directly access the contents of the SDRAM. The design supports host access into configuration registers, DMA registers, local registers and CIS data via configuration space accesses.

A functional block diagram of the VCE-PRO card is illustrated in Figure 1.

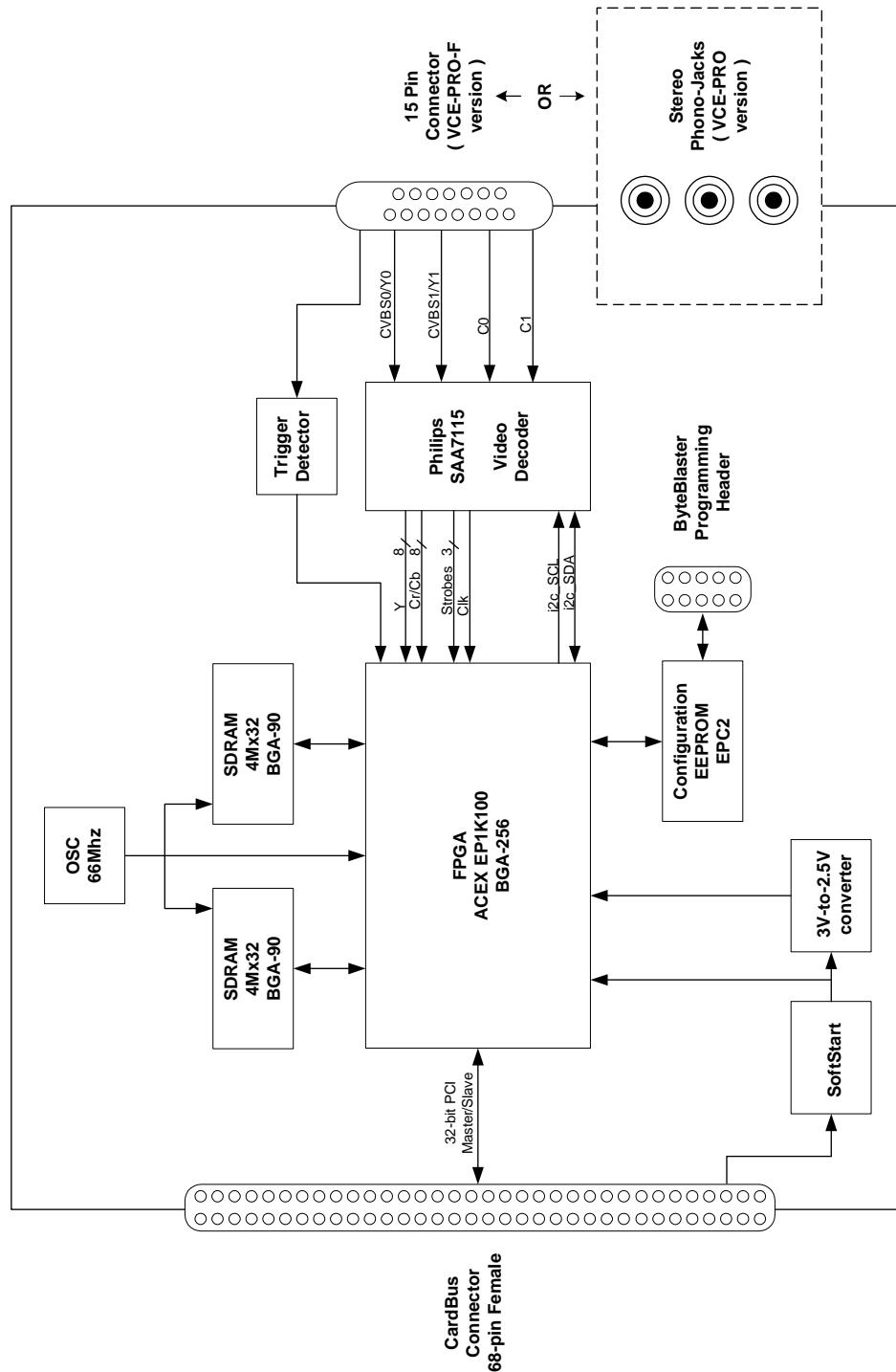


Figure 1 – VCE-PRO Block Diagram

Video Capture

The video capture engine is responsible for receiving video pixel data and qualifiers from the on-board video decoder chip, formatting the data and transferring it into on-board memory. The data that it receives from the video decoder is 4:2:2 YCrCb data formatted per Table 1. The video decoder delivers 8 bits of Luminance data (Y) and 8 bits of Chrominance data (Cr/Cb). The video capture engine translates this data into longwords (32 bits) as defined in Table 2. This format reflects how the data will appear in host memory. The module packs two pixels into each longword in order to use the Cardbus bandwidth more efficiently and conserve memory space.

H-Port	I-Port								
d15 d14 d13 d12 d11 d10 d9 d8	d7 d6 d5 d4 d3 d2 d1 d0								
Cr/Cb (chrominance)					Y (luminance)				

Table 1 – Video decoder pixel data

d31 d30 d29 d28 d27 d26 d25 d24	d23 d22 d21 d20 d19 d18 d17 d16	d15 d14 d13 d12 d11 d10 d9 d8	d7 d6 d5 d4 d3 d2 d1 d0
Cr/Cb-pixel2	Y-pixel2	Cr/Cb-pixel1	Y-pixel1

Table 2 – VCE-PRO Image data mapping into memory

Pixel Buffering

The pixel data formatted by the video capture engine is stored into two on-board 4Mx32 SDRAM devices. This memory serves as a local store for formatted video pixel data. Each SDRAM will buffer a single frame's worth of data, supporting a maximum frame size of 8 million pixels/frame. The SDRAMs are managed by an independent pair of controllers, implemented in the FPGA, supporting concurrent operation. The two SDRAMs are utilized in a ping-pong fashion such that while one is being filled with new pixel data, the other is being emptied via DMA into host memory.

DMA

The DMA engine is responsible for reading formatted pixel data from the on-board SDRAM devices and transferring them into host memory via the Cardbus interface. An intelligent scatter-gather method is utilized, providing for an efficient use of the Cardbus bandwidth. The use of non-contiguous 4Kbyte buffers provides support for the Windows operating system's memory allocation model.

FPGA

The heart of the VCE-PRO is a dense Field Programmable Gate Array (FPGA). This FPGA implements all of the functions related to video data capture, storage and DMA. The firmware contents of the FPGA can be upgraded while in the field by following the instruction outlined in Section 3 of this document entitled ‘Firmware Upgrade from Web Site’.

In System Programming:

The VCE-PRO design supports ISP programming during operation. This capability is useful when the FPGA code needs to be upgraded and the unit is at a remote customer location. The programming is accomplished using a JamPlayer utility, which runs on the host PC. The JamPlayer utility downloads a new FPGA image into the EEPROM via the Cardbus interface. The FPGA provides a set of I/O pins which are connected to the EEPROM’s JTAG interface. The JamPlayer utility toggles these I/O pins, which are mapped into a register in configuration space, and thus can communicate with the EEPROM’s JTAG controller and affect a programming operation.

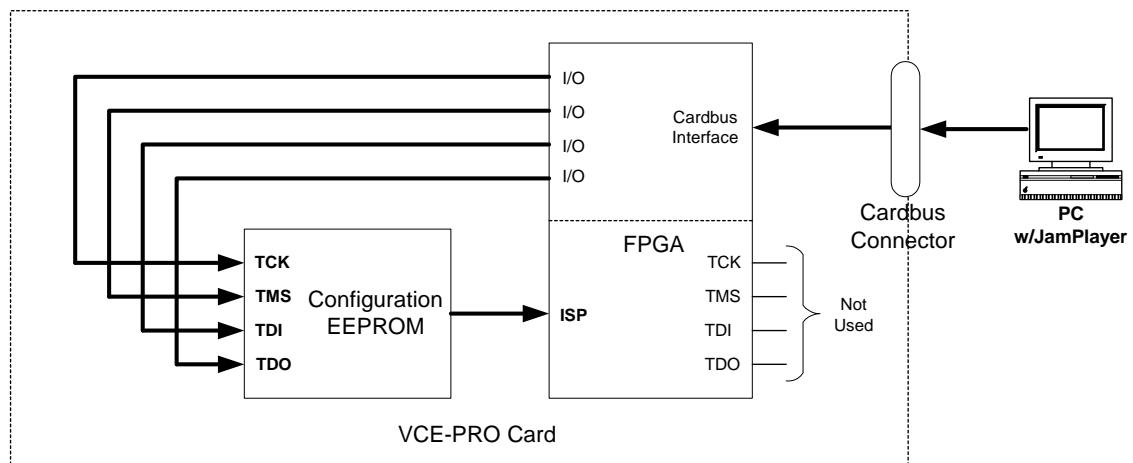


Figure 2 – EEPROM Programming In System

What you need to get started

To begin using the VCE-PRO card, you need the following:

- A computer with a PCMCIA slot that is Cardbus compliant.
- Microsoft Windows XP or 2000 software.
- A computer with a relatively up to date Cardbus-to-PCI chipset (sometimes referred to as a ‘Cardbus Controller’). You can determine which chipset your laptop uses by looking in:

Control Panel – System – Hardware – Device Manager – PCMCIA Adapters

These chipsets are recommended because they generally offer better performance in terms of DMA transfer rates:

TI PCI-1520
TI PCI-4510

These chipsets are discouraged because of their poor DMA performance:

O2 Micro OZ6912
TI PCI-1225

- A computer with at least 256M bytes of RAM.
- A CD drive, and a hard disk on which to install the VCE-PRO software.

Inspecting the VCE-PRO package

When you unpack your VCE-PRO package, you should visually inspect all of its contents. If something is missing or damaged, contact your Imperx representative.

Package contents

You should have received the following items:

- The VCE-PRO PCMCIA card
- A phono-plug to S-Video cable (VCE-PRO)
- A 15-pin plug to S-Video cable (VCE-PRO-F)
- An S-Video to RCA cable
- A CD with the VCE-PRO software suite
- A ‘Quick Start’ installation guide
- A ‘User’s Manual’ (this document)



Hardware Installation

Installing the VCE-PRO card is as simple as plugging it into an available PCMCIA slot on your computer.



Software Installation

This chapter explains how to install the VCE-PRO software.

Software Suite

The VCE-PRO software suite consists of the following files:

Windows 2000 and XP application files:

(located in c:\Program_Files\ImperX\VCE-Pro\)

AMCap.exe	- DirectX sample application
ijl20.dll	- Intel JPEG encoding/decoding library
vceancb.chm	- VCE-PRO help file
VCEANCB.exe	- VCE-PRO main application
VCEANCB.dll	- VCE-PRO library

Windows 2000 and XP driver files:

(located in c:\Program_Files\ImperX\VCE-Pro\Drivers\WDM\)

IpxInstDrv.exe	- Driver installer program
vceancb.sys	- VCE-PRO Win2000/XP driver file
vceancb.inf	- VCE-PRO Win2000/XP driver info file

WDM Streaming (DirectX) files:

(located in c:\Program_Files\ImperX\VCE-Pro\Drivers\DirectX\)

install_ks.txt	- WDM Streaming installation instructions
instvcecbks.exe	- WDM Streaming installation program
IpxInstDrv.exe	- Driver installer program
VceAncbKs.ax	- WDM Streaming driver's properties plugin
Vcecbks.inf	- VCE-PRO WDM Streaming info file
Vcecbks.sys	- VCE-PRO WDM Streaming driver
Vcecbks.inf	- VCE-PRO WDM Streaming info file

Documentation files:
(located in c:\Program_Files\ImperX\VCE-Pro\Doc\)

VCE-PRO_Users_Manual.pdf	- User manual document
VCE-PRO_Spec.pdf	- Technical datasheet
History_drv.txt	- WDM driver change description file
History_ks.txt	- KS driver change description file
History_app.txt	- Application change description file

Note that our VCE-PRO application program was created using our SDK (software developers kit). Our SDK is a separately purchased product and is not included in the standard VCE-PRO software suite that comes with the card. For more information on the SDK, please visit our web site at <http://www.imperx.com/sdk/index.php> or call us toll free at 1-877-863-1654.

Software Installation from CD

Use the following steps to install the VCE-PRO software supplied on a CD:

1. If a version of VCE-PRO was previously installed on this machine, then you must first remove it:

To remove the application files:

- 1.1 Left mouse click on “*Start*”
- 1.2 Left mouse click on “*Settings*”.
- 1.3 Left mouse click on “*Control Panel*”.
- 1.4 Double left mouse click on “*Add or Remove Programs*”.
- 1.5 Left mouse click on “*Video Capture Essentials – Professional*”.
- 1.6 Left mouse click on “*Remove*”.
- 1.7 **If the ‘VCE-PRO – InstallShield Wizard’ pops-up, do the following:**
If not, go to step 1.8
 - Left mouse click on ‘*Remove*’.
 - Click ‘*Next*’.
 - Click ‘*Yes*’.
 - Click ‘*Finish*’.
- 1.8 Left mouse click on “*Yes*”.
- 1.9 Left mouse click on “*Close*”.

2. After having removed a previous version or if a version of VCE-PRO was NOT previously installed on this machine then:

The first step is to install the application files:

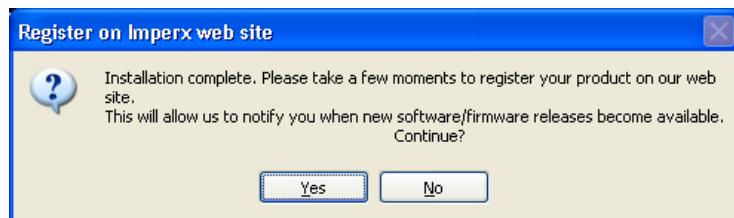
- 2.1 Insert the VCE-PRO CD into the appropriate drive; the setup.exe file will run automatically. Note: If it does not start automatically, left mouse click on to “*Start*”, “*Run*”, enter or browse to “*(CD drive): setup.exe*” and click “*OK*”.
- 2.2 Wait for the “VCE-PRO - InstallShield Wizard” screen to appear.
- 2.3 Follow the on-screen instructions.
- 2.4 For Windows XP, the following message will appear:



For Windows 2000, the following message will appear:



- 2.5 Click “Continue Anyway” for XP, “Yes” for 2000.
- 2.6 When the following message appears, choose if you would like to register online by left clicking on “Yes” or “No”.



If you choose “Yes”, follow the on-screen instructions.

- 2.7 When prompted, select "Yes, I will restart my computer now".

After restarting the computer a New Hardware Found screen will come up: (the VCE-PRO card must be installed to perform the following steps)

Steps 2.8 through 2.14 are for Windows XP. For Windows 2000, go to Step 2.15

- 2.8 Wait for the system to prompt you with a "Found New Hardware Wizard" dialog box.
2.9 Under certain conditions, the following message may appear:



If this message appears, click "No, not this time", then "Next".

- 2.10 When the following message appears, select “*Install the software automatically (Recommended)*”, then left click “*Next*”.



- 2.11 For Windows XP, the following message will appear:



- 2.12 Click “*Continue Anyway*” to continue.
2.13 When “Click Finish to close the wizard” appears, Left click on “*Finish*”.
2.14 This completes the installation for Windows XP.

To install the WDM driver for Windows 2000:

- 2.15 Wait for the system to prompt you with a “Found New Hardware Wizard” dialog box.



- 2.16 Left click “*Next*” to continue. The following message will appear:



Click “*Yes*” to continue.



- 2.17 Click “*OK*”, then either enter or browse to:
C:\Program Files\ImperX\VCE-Pro\Drivers\WDM
2.18 Click “*OK*”.
2.19 This completes the installation for Windows 2000.

Software Upgrade from Web Site

New application and/or driver software may be released periodically to reflect improvements and/or functionality added to the VCE-PRO. You can retrieve these updates by visiting the download page of our web site at

http://www.imperx.com/frame_grabbers/pcmcia_analog/vce-pro-downloads.php

Use the following steps to install newly released application software:

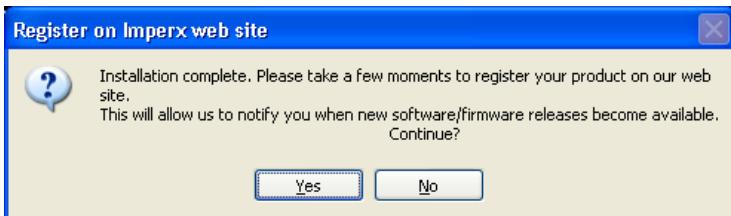
- 3.1 Uninstall all application files by following the instructions in step 1. of the ‘Software Installation from CD’ section.
- 3.2 Download the VCE-PRO_Installer.exe file from the Imperx web site to a new folder on your PC (we will use the folder C:\new_VCE-PRO as an example).
- 3.3 Left mouse click on “Start”, “Run”, enter or browse to “C:\new_VCE-PRO\VCE-PRO_Installer.exe”.
- 3.4 Left mouse click on “Open”, then “OK”.
- 3.5 Follow the on-screen instructions.
- 3.6 For XP, when the following message appears, left click “Continue Anyway”



For Windows 2000, when the following message appears, click “Yes”.



- 3.7 When the following message appears, choose if you would like to register online by left clicking on “Yes” or “No”.



If you choose “Yes”, follow the on-screen instructions.

- 3.8 When prompted, select “*Yes, I want to restart my computer now*” and left click “Finish”.

4. After having successfully installed the newly released application software, use the following steps to install a newly released WDM driver for Windows XP (for Windows 2000 go to step 5.):

- 4.1 Wait for the system to prompt you with a “New Hardware Found” dialog box.
- 4.2 Under certain conditions, the following message may appear:



If this message appears, click “*No, not this time*”, then “*Next*”.

- 4.3 When the following message appears, select “*Install the software automatically (Recommended)*”, then left click “*Next*”.



- 4.4 For XP, when the following message appears, left click “*Continue Anyway*”.



- 4.5 When “Click Finish to close the wizard” appears, Left click on “*Finish*”.
 - 4.6 This completes the installation for Windows XP.
5. After having successfully installed the newly released application software, use the following steps to install a newly released WDM driver for Windows 2000:
- 5.1 Wait for the system to prompt you with a “Found New Hardware Wizard” dialog box.



- 5.2 Left click “*Next*” to continue. The following message will appear:



- 5.3 Click "Yes" to continue.



- 5.4 Click "OK", then either enter or browse to:
C:\Program Files\ImperX\VCE-Pro\Drivers\WDM
- 5.5 Click "OK".
- 5.6 This completes the installation for Windows 2000.

Firmware Upgrade from Web Site

Your newly received VCE-PRO card has been programmed in the factory with the latest firmware prior to shipping. New firmware, however, may be released periodically to reflect improvements and/or functionality added to the VCE-PRO FPGA. You can retrieve these updates by visiting the download page of our web site at
http://www.imperx.com/frame_grabbers/pcmcia_analog/vce-pro-downloads.php

Use the following steps to install newly released firmware:

1. Download and unzip the firmware patch (.zip) file to a folder on your PC (we will use C:\fw_patch as an example).
2. If you haven't previously installed the JamPCI drivers then:
 - 2.1 Left mouse click on to "Start", "Run", enter "C:/fw_patch/loadsyst.bat" and click "OK".
 - 2.2 Wait until "Press any key to continue . . ." message appears.
 - 2.3 Press any key to exit batch file.
3. Insert the VCE-PRO card into the laptop. Note that if your system has two PCMCIA slots, then you must insert the card into the slot in which it was placed during the original driver installation.
4. If the system prompts you with a "New Hardware Found" dialog box, press "Cancel".
5. **Note: DO NOT POWER DOWN OR REMOVE CARD WHILE PROGRAMMING IS IN PROGRESS!**
6. Left mouse click on "Start", "Run", enter "C:/fw_patch/VCE-PRO_patch_x_y.bat" and click "OK".
Note that 'x_y' refers to the revision number (i.e. 2.0).
7. Wait until "Press any key to continue . . ." message appears.
8. If line above it reads "Exit code = 0...Success" then proceed with installation, otherwise contact techsupport@imperx.com.
9. Press any key to exit batch file.
10. You must either reboot the PC or remove and then reinsert the VCE-PRO card in order for the changes to take effect



Using the VCE-PRO

This chapter contains information on how to configure and use the VCE-PRO card.

Running the VCE-PRO Application

The VCEANCB.exe program supplied with the VCE-PRO card is a stand-alone Windows based application. It provides an easy to use graphical user interface (GUI), allowing the user to configure the VCE-PRO card and to view, record and playback video data received from the analog interfaces. The application consists of a main window as well as ‘Control Panel’, ‘Player Control’ and ‘Player Dialog’ windows.

Launching Application

To launch the VCE-PRO application, simply double left mouse click on the ‘VCE-PRO application’ icon on the desktop.

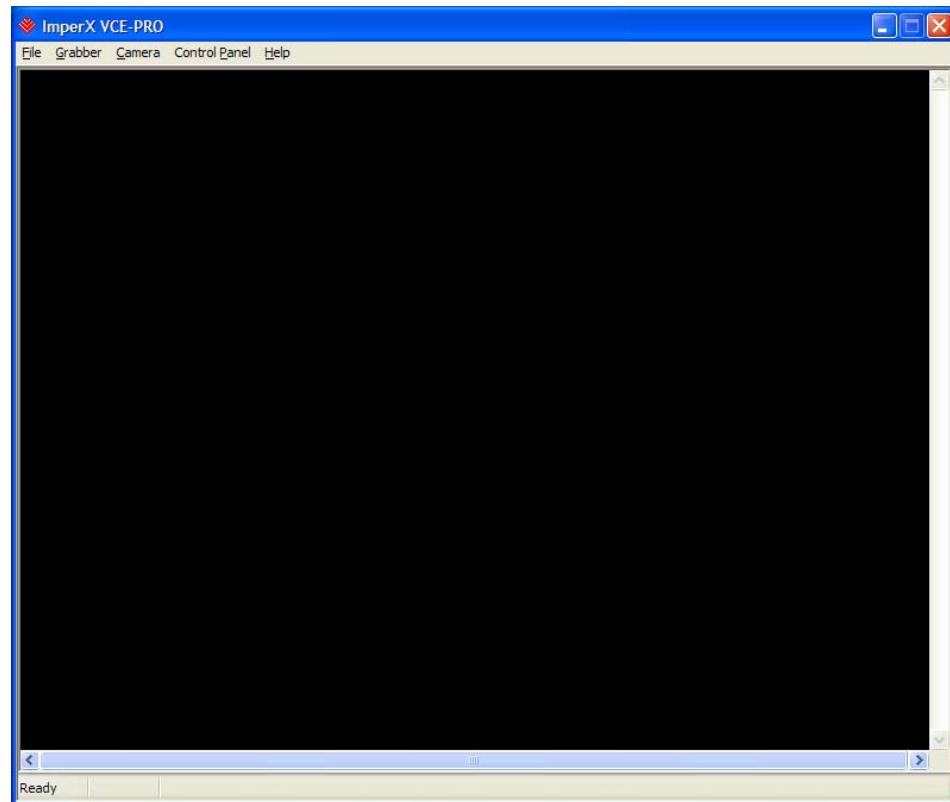


Note

In the remainder of this chapter, references to ‘clicking’ on objects in the GUI refers to the left mouse button.

Main Window

When the VCEANCB.exe program is executed, a main window titled ‘ImperX VCE-PRO’ will appear. The main window provides the primary area for viewing real-time images received from the camera. This window can be sized and moved to suit your needs. When image viewing is active, the size of this window will automatically be scaled as a function of the incoming video signal (i.e. NTSC or PAL).



File Clicking on this item reveals a pull-down menu with two options: ‘Player’ and ‘Exit’.

Player This option opens the ‘Player Dialog’ and ‘Player Control’ windows.

Exit Clicking on this option causes the program to terminate.

Grabber Clicking on this item reveals a pull-down menu with a ‘Refresh’ option and a list of PCMCIA slots populated with VCE-PRO cards.

Refresh Clicking on this option causes the program to search all slots and update the list of installed VCE-PRO cards.

Slot List

If a single VCE-PRO is installed, then only ‘Slot #0’ will appear. If two VCE-PRO cards are installed, then both ‘Slot #0’ and ‘Slot #1’ will appear. The user can select which card is to be active by clicking on the appropriate slot number.

Camera

Clicking on this item reveals a pull-down menu with the following options:

Interlace

Select this item if the video source is interlaced.

Composite1

Select this item if the video source is a composite signal and is connected to channel #1.

Composite2

Select this item if the video source is a composite signal and is connected to channel #2.

S-Video1

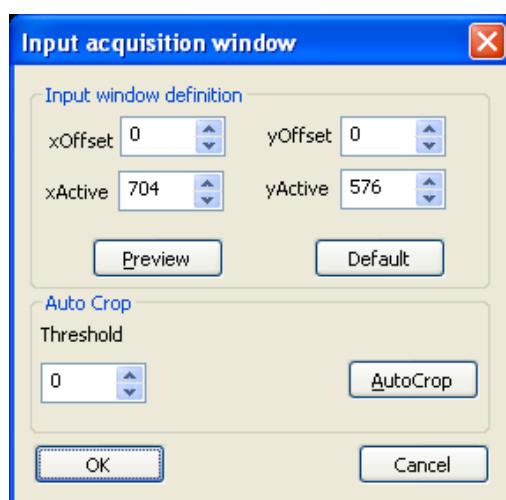
Select this item if the video source is an S-Video signal and is connected to input #1.

S-Video2

Select this item if the video source is an S-Video signal and is connected to input #2.

Input Window

Select this item to reveal the ‘Input acquistion window’ dialog. This dialog allow the user to adjust the VCE-PRO’s video acquisition parameters to agree with that of the attached video source. Some video sources produce extra black columns or rows that the user may wish to remove from the image. There are two ways to remove these extraneous pixels: manually using the ‘Input window definition’ parameters or automatically using the ‘Auto Crop’ feature.



Input window definition: Allows you to manually crop the image.

xOffset This field allows you to define the starting horizontal pixel in each row and thereby delete any leading (left most) columns in the image.

xActive This field allows you to define the number of pixels in each row to be displayed starting from the pixel defined in xOffset and thereby delete any trailing (right most) columns in the image.

yOffset This field allows you to define the starting vertical row and thereby delete any leading (top most) rows in the image.

yActive This field allows you to define the number of rows to be displayed starting from the row defined in yOffset and thereby delete any trailing (bottom most) rows in the image.

Preview Click on this button to see a preview of the image resulting from changing the above parameters.

Default Click this button to revert back to the default settings.

Auto Crop: An algorithm performed by the VCE-PRO software that scans an image from left-to-right, right-to-left, top-to-bottom and bottom-to-top looking for a transition in the pixel intensity from black to a threshold value. It will then note the number of black pixels and adjust the xOffset, xActive, yOffset and yActive parameters accordingly.

Threshold This field allows you to define the threshold value to be used by the Auto Crop algorithm.

AutoCrop Click on this button to execute the Auto Crop algorithm.

OK Click on this button to accept the changes and close this dialog.

Cancel Click on this button to ignore the changes and close this dialog.

Control Panel	Clicking on this item reveals a pull-down menu with the following options:
Show panel	Selecting this item causes the ‘Control Panel’ dialog to appear. When the ‘Control Panel’ dialog is open, the ‘Show panel’ menu item changes to ‘Hide panel’. Clicking on ‘Hide panel’ causes the ‘Control Panel’ dialog to close. Alternatively, you can enter <Ctrl-P> to open or close the ‘Control Panel’ dialog.
Zoom	Reveals a pull-down menu which allow the user to select the image scaling factor. The image scaling factor determines the size of the display window and the captured image. Changing from one scale to another scale automatically updates the display window and image size.
Help	Clicking on this item reveals a pull-down menu with two options: ‘About’ and ‘Help Manual’.
About	Clicking on this option causes version information to be displayed including release identifiers for the application software, library, driver and firmware. This information should be provided to Imperx technical support personnel during a service call.
Help Manual	Clicking on this option causes an interactive point-and- click style help manual to be displayed. The help manual provides a summary description of all GUI controls and fields.

Control Panel

This dialog is invoked by clicking on ‘Show panel’ under the ‘Control Panel’ item in the top level menu. The Control Panel dialog allows the user to program the operating parameters of the VCE-PRO card and gives the user complete control over image viewing and storage. The window can be moved anywhere around the screen to suit your needs.

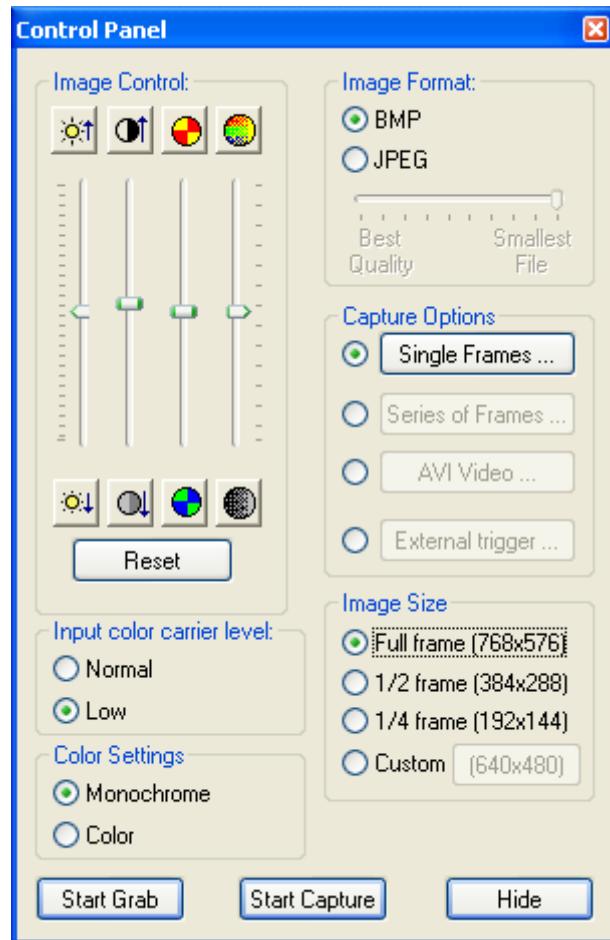


Image Control These sliders allow the user to control the brightness, contrast, hue and saturation of the image. ‘Reset’ causes all sliders to revert back to their default settings.



Brightness Moving the slider up increases brightness causing more white while moving it down decreases brightness causing less white.



Contrast Moving the slider up increases contrast causing greater differences between dark and light while moving the slider down decreases contrast causing fewer differences between dark and light.



Hue Moving the slider up increases hue causing an increase in the intensity of Red and Yellow while moving the slider down causes an increase in the intensity of Blue and Green.



Saturation Moving the slider up increases saturation causing white to be removed from the colors while moving the slider down decreases saturation causing white to be added to the colors.

Input Color Carrier Level This selection informs the VCE-PRO of the strength on the incoming color signal. If the input signal’s strength is low (due to a worn VCR head or excessive cabling) then set this field to ‘Low’ otherwise set it to ‘Normal’.

Color Settings Specifies the video mode as either monochrome or color.

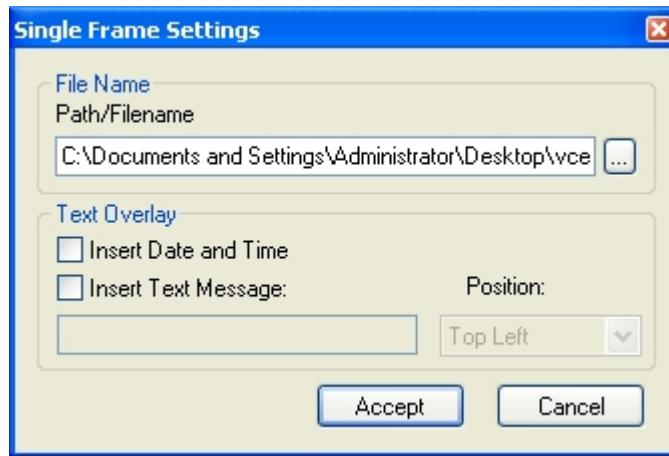
Image Format When recording images to disk, this option selects the format, ‘BMP’ or ‘JPEG’, that the image will be saved in. Selecting ‘JPEG’ activates a compression slider. ‘Best Quality’ provides the least compression while ‘Smallest File’ provides the most compression.

Image Size Determines the size of the display window and the captured image. Changing from one scale to another scale automatically updates the display window and image size. Selecting ‘Custom’ causes another dialog box to pop-up with fields that allow the user to specify an arbitrary width and height for the image.

Capture Options Determines how, when and where images are recorded to disk. Three choices are provided: ‘Single Frames’, ‘Series of Frames’ and ‘AVI Video’. Clicking on each option opens a new dialog window providing additional options.

Single Frames

Select this option when you wish to record one frame only. Clicking on this button causes the ‘Single Frame Settings’ dialog window to open.



Path/Filename

This text field allows you to provide a path and filename for the recorded image file. Clicking on the '...' box will cause a Windows 'browse' box to appear. The user can then browse to a folder and enter a file name. The filename extension, .BMP or .JPG, will automatically be added depending on the image format chosen and therefore you do not need to include the filename extension.

Text Overlay

Enabling '**Insert Date and Time**' automatically places the date and time on each image recorded. Date and time formats are the same as those used on your computer. Enabling '**Insert Text Message**' allows you to enter a text string to be automatically overlaid on each image recorded. Clicking on '**Position**' causes a pull-down menu to appear which defines the placement position of the date/time/text message within the image. Available options include: Top-Left, Top-Center, Top-Right, Bottom-Left, Bottom-Center and Bottom-Right.

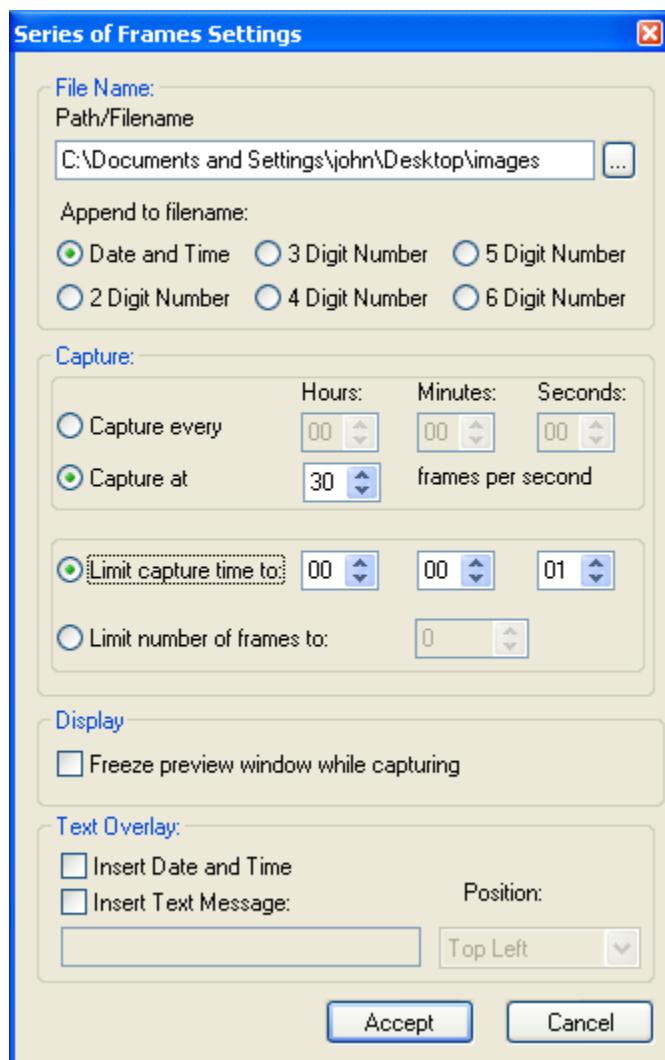
Accept

Clicking on this causes the entries made to the various fields to be accepted and then closes the 'Single Frame Settings' dialog window.

Cancel

Clicking on this causes the entries made to the various fields to be rejected and then closes the 'Single Frame Settings' dialog window.

Series of Frames Select this option when you wish to record multiple frames. Clicking on this button causes the ‘Series of Frames Settings’ dialog window to open.



Path/Filename

This text field allows you to provide a path to a folder where the recorded image files will be saved to. Clicking on the ‘...’ box will cause a Windows ‘browse’ box to appear. The user can then browse to a folder. The filename will automatically be created based on the choice made in the ‘Append to filename’ option. The filename extension, .BMP or .JPG, will automatically be added depending on the image format chosen.

Append to filename Allows the user to choose the format of the text filename to be created. Every time a recording file is created, the filename suffix will automatically be updated (for the ‘Date and Time’ option) or incremented (for the ‘N Digit Number’ option).

Date and Time This option will create files named as YYYYMMDDhhmmssnnn where:

Y - year (4 digits)
M - month (2 digits)
D - day (2 digits)
h - hour (2 digits)
m - minute (2 digits)
s - second (2 digits)
n - millisecond (3 digits)

‘N’ Digit Number This option will create numerically named files. The filename starts at 0 and is incremented by one after each frame is captured. If the number of frames captured exceeds the number of digits selected then the filename will continue to increment.

For example:

If ‘2 Digit Number’ is selected then the files will be named as:

‘00.bmp’, ‘01.bmp’ ... ‘99.bmp’,
‘100.bmp’, ‘101.bmp’, etc.

If ‘4 Digit Number’ is selected then the files will be named as:

‘0000.bmp’, ‘0001.bmp’ ... ‘9999.bmp’,
‘10000.bmp’, ‘10001.bmp’, etc.

Capture every Allows you to control how often an image is captured. Use this feature to take snapshots at regular intervals in order to create a time-lapse series of images.

Capture at Allows you to control the rate at which frames are captured in terms of frames per second.

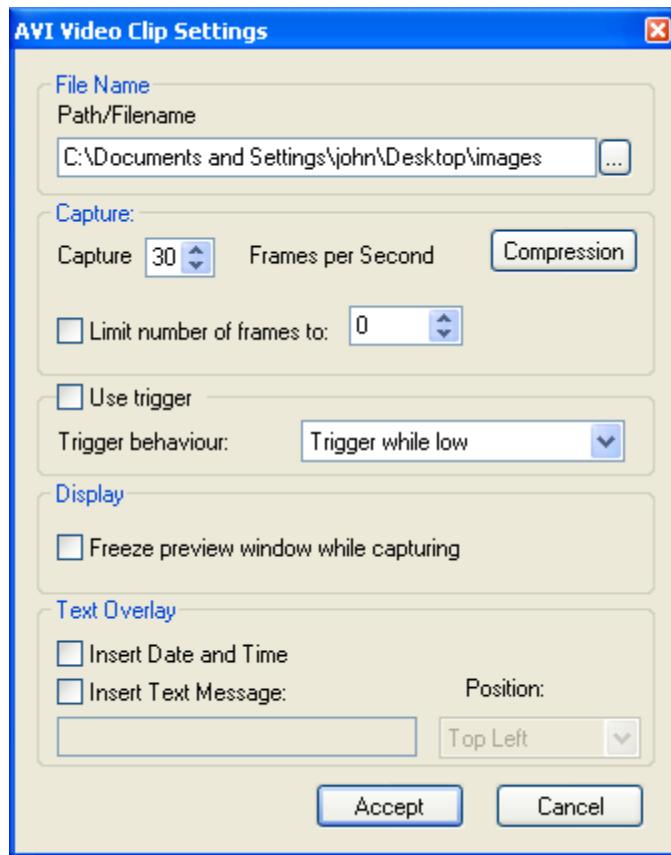
Limit capture time to Allows you to limit the duration of the recording by the amount of time specified. This option is

mutually exclusive with the ‘Limit number of frame to’ option.

Limit number of frames to	Allows you to limit the duration of the recording by the number of frames specified. This option is mutually exclusive with the ‘Limit capture time to’ option.
Freeze preview window while capturing	When selected will stop the live image in the main window from updating during capture, otherwise the image will remain live. Selecting this option improves capture performance (i.e. the number of frames per second stored to disk).
Text Overlay	Same as in ‘Single Frames’.
Accept	Same as in ‘Single Frames’.
Cancel	Same as in ‘Single Frames’.

AVI Video

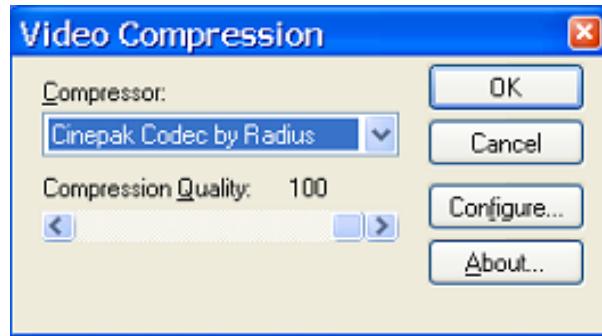
Select this option when you wish to create an AVI movie file. An AVI movie is a series of BMP files assembled into a single AVI file. This choice is not available if JPEG was chosen as the ‘Image Format’. Clicking on this button causes the ‘AVI Video Clip Settings’ dialog window to open.



Path/Filename Same as in ‘Single Frames’.

Capture [] Limits the frame rate of the recorded movie.
Frames per Second

Compression Allows you to choose between a variety of compressor implementations and options. Clicking on this button causes the ‘Video Compression’ dialog window to open.

**Compressor**

This pull-down menu lists several different implementations of AVI compressors. Each has its own set of configuration options.

Compression Quality

Lets you trade off quality versus file size. The higher the quality, the larger the file size and the lower the quality, the smaller the file size.

OK

Clicking on this causes the entries made to the various fields to be accepted and then closes the 'Video Compression' dialog window.

Cancel

Clicking on this causes the entries made to the various fields to be rejected and then closes the 'Video Compression' dialog window.

Configure...

Provides additional configuration options that are specific to the type of compressor chosen.

About...

Provides version number information for the chosen compressor.

Limit number of frames to

Allows you to limit the duration of the recording by the number of frames specified.

Use trigger

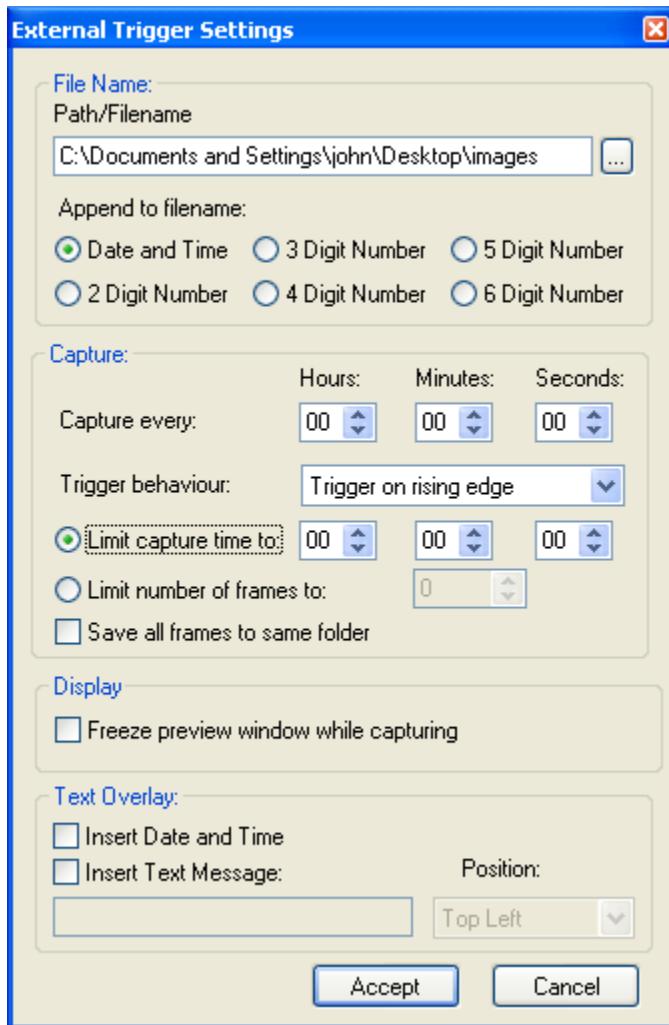
Allows you to specify the external trigger as the event which controls AVI recording.

Trigger behavior

Same as 'External Trigger Settings'.

Freeze preview window while capturing	Same as in ‘Series of Frames’.
Limit number of frames to	Allows you to limit the duration of the recording by the number of frames specified.
Text Overlay	Same as in ‘Single Frames’.
Accept	Same as in ‘Single Frames’.
Cancel	Same as in ‘Single Frames’.

External Trigger Settings Select this option when you want the recording process to be controlled by the state of the ‘external trigger’ input.



Path/Filename Same as in ‘Series of Frames’.

Append to filename Same as in ‘Series of Frames’.

Capture every Same as in ‘Series of Frames’.

Trigger behavior This drop-down box allows the user to specify the conditions, of the external trigger, necessary to start image capture. Note that all triggers work in conjunction with ‘*Limit capture time to:*’ and ‘*Limit*

number of frames to:’. If you do not want these settings to affect the trigger then set them to zero.



Trigger while high	Start capturing images when the trigger is high (voltage present) and continue capturing images until the trigger goes low (voltage absent).
Trigger while low	Start capturing images when the trigger is low (voltage absent) and continue capturing images until the trigger goes high (voltage present).
Trigger on rising edge	Start capturing images when the trigger goes from low (voltage absent) to high (voltage present).
Trigger on falling edge	Start capturing images when the trigger goes from high (voltage present) to low (voltage absent).
Limit capture time to	Same as in ‘Series of Frames’.
Limit number of frames to	Same as in ‘Series of Frames’.
Save all frames to same folder	Causes frames captured as a result of multiple trigger events to be saved to the same folder. If this is not selected, then a new folder will automatically be created with each trigger event.
Freeze preview window while capturing	Same as in ‘Series of Frames’.
Text Overlay	Same as in ‘Series of Frames’.
Accept	Same as in ‘Series of Frames’.
Cancel	Same as in ‘Series of Frames’.

Start/Stop Grab	This button will toggle between ‘Start Grab’ and ‘Stop Grab’ every time the user clicks on it. Clicking on ‘Start Grab’ enables the VCE-PRO’s DMA engine and causes the main window to display live images received from the camera. Clicking on ‘Stop Grab’ disables the DMA engine and causes the display to freeze.
Start/Stop Capture	This button will toggle between ‘Start Capture’ and ‘Stop Capture’ every time the user clicks on it. Clicking on ‘Start Capture’ starts the process of recording the images to disk. The options set in the ‘Capture Options’ field determine what, how and when actual recording is performed. Clicking on ‘Stop Capture’ causes recording to stop.
Hide	Clicking on this option causes the control panel dialog to close. To reopen, click on ‘Control Panel’ and ‘Show panel’ in the top level menu of the main window.

Player Control

Clicking on the ‘Player’ item under the ‘File’ pull-down menu at the top of the VCE-PRO main window causes two windows to appear: ‘Player Control’ and ‘Player Dialog’. These windows can be moved anywhere around the screen to suit your needs.

The Player Control window is used to select the pre-recorded image(s) that you wish to view. Note that support for AVI playback has been removed from the VCE-PRO. Instead, use Windows Media Player to view AVI movies.

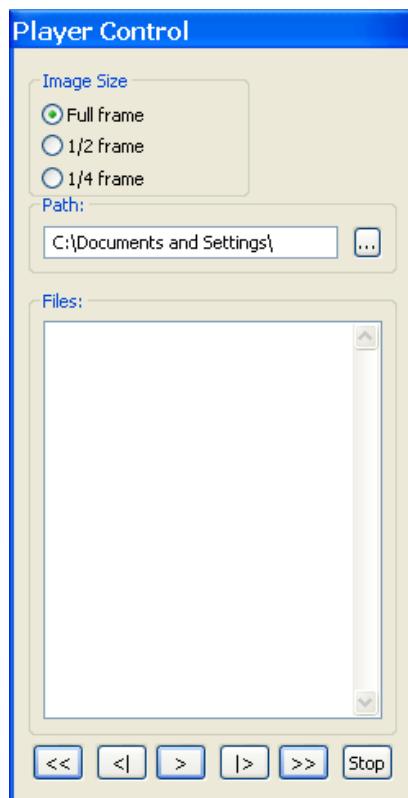


Image Size

Determines the size of the Player Dialog window and the playback image. Changing from one scale to another automatically updates the Player Dialog window and image size.

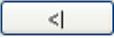
Path

This text field allows you to enter the name of the folder or directory containing the image file(s). Clicking on the ‘...’ box will cause a Windows ‘browse’ box to appear.

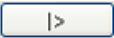
Files

This box lists all of the image files (either .BMP or .JPG) that are in the folder selected under ‘Path’. Note that .AVI files are not listed.

Rewind  Displays a series of images (one after another), in rapid reverse order, starting from the currently selected file, in the Player Control window's list, to the first file in the list.

Step Backwards  Displays the previous image (file) in the list.

Play  Displays a series of images (one after another) starting from the currently selected file in the list.

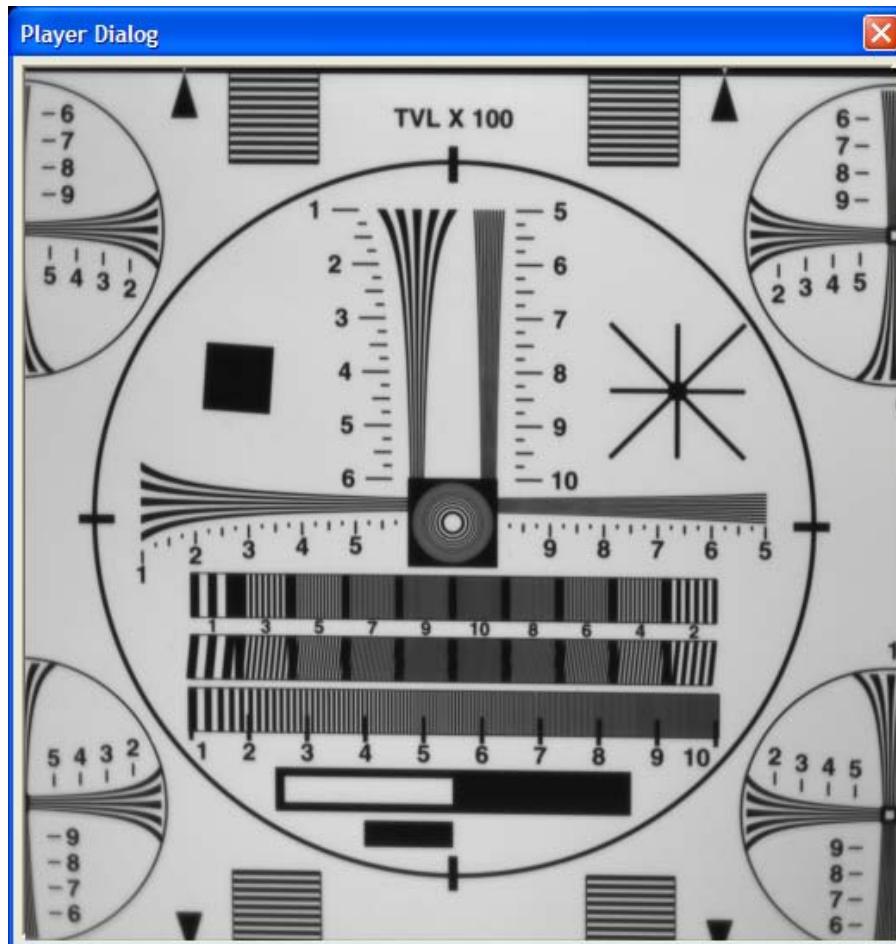
Step Forward  Displays the next image (file) in the list.

Fast Forward  Displays a series of images (one after another), in rapid forward order, starting from the currently selected file to the last file in the list.

Stop  Halts current playback.

Player Dialog

The Player Dialog window appears when the user selects the ‘Player’ item under the ‘File’ pull-down menu at the top of the VCE-PRO main window. The Player Dialog window provides the primary area for viewing playback of pre-recorded images. This window can be moved anywhere around the screen to suit your needs. The size of the window (and image) is determined by the size of the image file selected in the ‘Player Control’ window and can be scaled using the ‘Image Size’ option. For example, if the user selects an image file that was produced by a NTSC camera, then the ‘Full frame’ window size will be 640x480. In this example, selecting ‘½ frame’ produces a window size of 320x240 and selecting ‘¼ frame’ produces a size of 160x120.



Close



Closes the ‘Player Control’ and ‘Player Dialog’ windows.



Electrical Interfaces

This chapter contains information on the VCE-PRO's connectors.

Video Connector

There are two versions of the VCE-PRO: the VCE-PRO, which utilizes stereo phono jacks and the VCE-PRO-F which utilizes a 15 pin i/o connector.

VCE-PRO

The analog video interface for the VCE-PRO card consists of two 2.5mm stereo phono-jacks (one per video channel). The pin-out for the mating phono plug is illustrated in Figure 3. Each phone jack provides three signals:

CVBS/Y - A composite signal or the luminance component of an S-Video signal.

C - A chrominance component of an S-Video signal.

Chassis GND - A shield/ground signal.

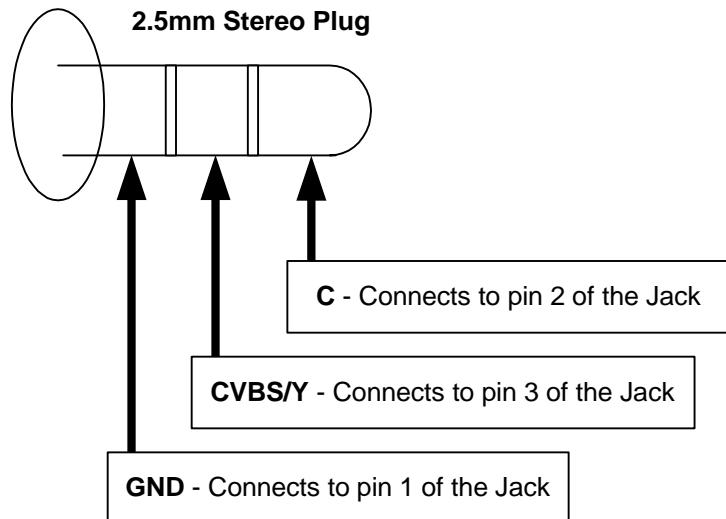


Figure 3 – VCE-PRO video – mating plug

VCE-PRO-F

The analog video interface for the VCE-PRO-F is a surface mount, right angle, 15 position, female connector. The pins are used for analog video and trigger inputs as indicated in Table 3.

Pin #	Signal
1	ANALOG GND
2	ANALOG GND
3	CVBS0/Y0
4	ANALOG GND
5	ANALOG GND
6	CVBS1/Y1
7	ANALOG GND
8	ANALOG GND
9	C0
10	ANALOG GND
11	C1
12	DIGITAL GND
13	Trigger_In +
14	Trigger_In -
15	DIGITAL GND

Table 3 – VCE-PRO-F Connector Pin-out

External Trigger Connector

VCE-PRO

The external trigger for the VCE-PRO card consists of a 3.5mm female stereo phono jack. The pin-out for the mating phono plug is illustrated below.

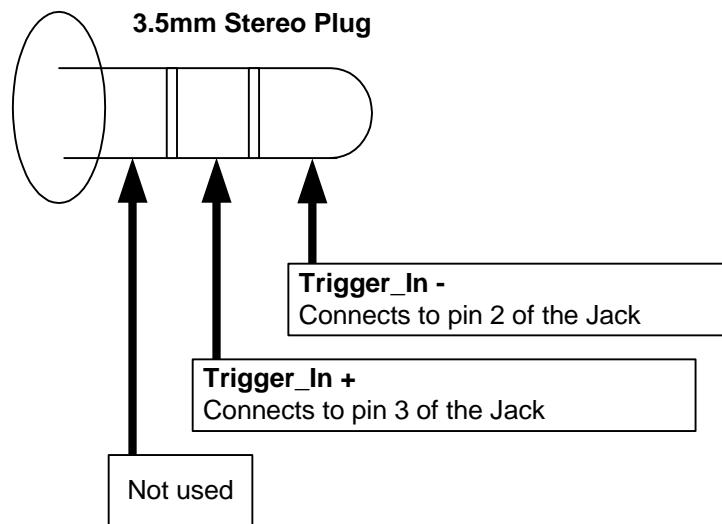


Figure 4 – VCE-PRO External Trigger – mating plug

VCE-PRO-F

The external trigger of the VCE-PRO-F card utilizes pins on the 15 pin connector. Pins 13 and 14 are used for the Trigger_In + and Trigger_In - signals, respectively.

Functionality

If external triggering is enabled, the VCE-PRO will use the state of the external trigger signal to qualify when to start (and optionally end) capturing video images to disk. The VCE-PRO will wait until the trigger condition (as specified in the ‘Trigger behavior’ field of the ‘Trigger Capture Settings’ dialog) has been satisfied before beginning to store video images to the disk. It will stop storing video images on the disk when the programmed end condition has been met. The following external trigger conditions can be specified:

Rising Edge

Image capture begins when a ‘logic-0’ to ‘logic-1’ transition occurs on the trigger inputs.

Image capture ends when ‘limit number of frames to’ or ‘limit time to’ has been met.

Falling Edge	Image capture begins when a ‘logic-1’ to ‘logic-0’ transition occurs on the trigger inputs.
	Image capture ends when ‘limit number of frames to’ or ‘limit time to’ has been met.
While High	Image capture begins when a ‘logic-1’ signal is present on the trigger inputs.
	Image capture ends when ‘logic-1’ to ‘logic-0’ transition occurs on the trigger inputs.
While Low	Image capture begins when a ‘logic-0’ signal is present on the trigger inputs.
	Image capture ends when ‘logic-0’ to ‘logic-1’ transition occurs on the trigger inputs.

Electrical Considerations The external trigger input is optically isolated from the rest of the VCE-PRO hardware. An internal 300 ohm series resistor is used to limit the input current. The input signals “TRIGGER IN +” and “TRIGGER IN -” are used to connect to an external trigger source.

A ‘logic-0’ is considered a positive voltage (between TRIGGER_IN + and TRIGGER_IN -) of 0v to 1.0v.

A ‘logic-1’ is considered a positive voltage (between TRIGGER_IN + and TRIGGER_IN -) of 4.0v to 5.0v.

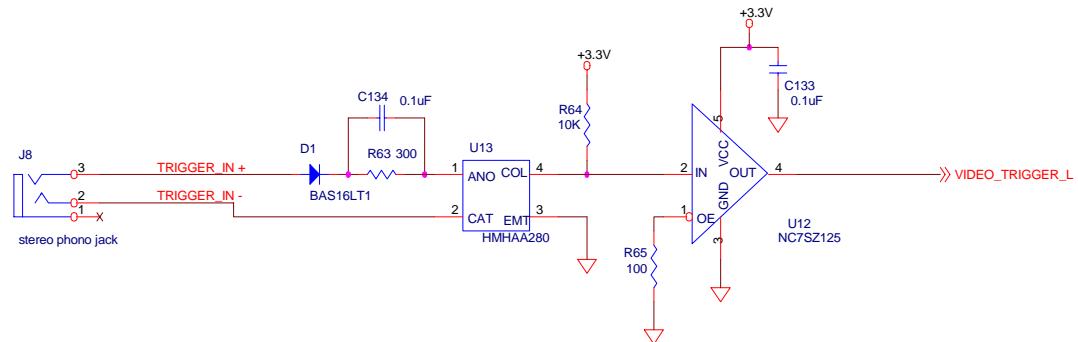


Figure 5 – External trigger schematic

CAUTION NOTE

The maximum input current MUST NOT exceed 10mA or else damage may occur to the card!

PCMCIA/Cardbus Connector

The Cardbus connector is a surface mount, right angle, 68 position, female connector.

Pin #	Signal	Pin #	Signal
1	GND	35	GND
2	ad0	36	cd1#
3	ad1	37	ad2
4	ad3	38	ad4
5	ad5	39	ad6
6	ad7	40	rfu
7	C/be0#	41	ad8
8	ad9	42	ad10
9	ad11	43	vs1
10	ad12	44	ad13
11	ad14	45	ad15
12	C/be1#	46	ad16
13	par	47	rfu
14	perr#	48	block#
15	gnt#	49	stop#
16	int#	50	devsel#
17	VCC	51	VCC
18	VPP1	52	VPP2
19	clk	53	trdy#
20	irdy#	54	frame#
21	c/be2#	55	ad17
22	ad18	56	ad19
23	ad20	57	vs2
24	ad21	58	rst
25	ad22	59	serr#
26	ad23	60	req#
27	ad24	61	c/be3#
28	ad25	62	audio#
29	ad26	63	stschg
30	ad27	64	ad28
31	ad29	65	ad30
32	rfu	66	ad31
33	clkrun#	67	cd2#
34	GND	68	GND

Table 4 – Cardbus Connector Pin-out



Specifications

Video Source	NTSC/PAL/SECAM	
External Trigger	$V_{lo\min} = 0.0V$	minimum forward voltage for logic-0
	$V_{lo\max} = 1.0V$	maximum forward voltage for logic-0
	$V_{hi\min} = 4.0V$	minimum forward voltage for logic-1
	$V_{hi\max} = 6.0V$	maximum forward voltage for logic-1
	$V_{r\max} = 5.0V$	maximum reverse voltage
	$I_{\min} = 5.0mA$	minimum current
	$I_{\max} = 10.0mA$	maximum current... MUST NOT BE EXCEEDED!
Physical Dimensions	VCE-PRO : PCMCIA Type II: 115.6mm(4.55in) x 54mm(2.1in) x 5mm(.2in) VCE-PRO-F: PCMCIA Type II: 115.6mm(4.55in) x 54mm(2.1in) x 5mm(.2in)	
Weight	35 grams (1.25 oz)	
Electrical Characteristics	Operating voltage:	3.3V +/- 5%
	Operating current:	160mA
	Inrush current:	360mA
Operating Environment	Operating temperature:	0°C to 65°C
	Relative humidity:	90% non-condensing